

Cledford Primary School – Art and Design Curriculum Yearly Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
EYFS	Expresssive Arts and Design Explore, use and refine a variety of artistic effects to express thrie ideas and feelings. Return to and build upon their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. Expressive Arts and Design Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used.									
Year 1	Drawing Portraits/ pattern To use drawing to develop and share their ideas, experiences and imagination. Begin to control types of marks made. To develop a wide range of drawing techniques.	Artists, architects and designers Wassily Kandinsky Usng Kandinsky's winter landscapes as a starting point, lighten and darken paints to create their own landscape.	Painting To begin to control the types of marks made with a range of different media to make marks including using different sized brushes to create simple pictures. Name and use primary and secondary colours in their artwork. Explore lightening and darkening	Sculpture, arts and crafts To use sculpture to deveop and share their ideas, experiences and imagination. To shaoe and model materials (clay, papier-mache, salt dough and Modroc to make pinch pot. To use cutting techniques such as rolling, cutting, moulding and coiling.	Artists, architects and designers Painting Jackson Pollock Work in the style of – texture Colour mixing - planets	Mixed Media Artist Study Louise O'Hara Environmental art				
Year 2	Drawing To use drawing to develop and share their ideas, experiences and imagination. Investigate tone by drawing dark/ light lines, patterns and shapes using different drawing materials and grades of pencils. Draw lines of different thicknesses.	Sculpture Artist Study Andy Goldsworthy – outdoor To use clay, Modroc or other malleable materials to create an imaginary or real form. E.g. a pot, structure or figure. To explore carving as a form of 3D art.	paint without the use of black and white. Artists, architects and designers Katsushika Hokusai Painting and printing	Painting Mix paint to create all the secondary colours and predict the outcomes. Begin to mix colour tints and shades and use these in their artwork.	Mixed Media	Artists, architects and designers Henry Fraser				
Year 3	Mixed Media	Sculpture Artists, architects and designers Andy Warhol To produce larger ware using pinch, slab and coil techniques. To produce more intricate surface patterns and textures.	Painting To experiment with different effects and textures; blocking in colour washes, thickened paint and textural effects. To select a rnage of different brushes and materials. Mix colour, tints and shades within painting. Begin to explore complimentary colours.	Drawing To develop intricate patterns and marks with a variety of media. To create textures and intricate patterns with a wide range of drawing implements inclusing different grades of pencil. To sketch lightly amd using small strokes.	Mixed Media Artists, architects and designers Orla Kiely Intricate patterns and marks	Artists, Architects and Designers				
Year 4	Artists, Architects and designers Antoni Gaudi	Sculpture To use recycled, natural and manmade materials to create sculptures.	Painting To select appropriate media to work with. To create all the colours needed through mixing tints and shades. To experiment with creating mood with colour.	Drawing To organise line, tone, shape and colour to represent different fugures and forms in movement. To show facial expressions and body language in their sketches. Annotate sketches to explain and elaborate their ideas.	Artists, Architects and designers William Morris	Mixed media				



Cledford Primary School – Art and Design Curriculum Yearly Overview



Year 5	Mixed Media	Artists, architects and designers Henri Rousseau To create a painting in the style of Henri Rousseau	Drawing Use different techniques to create mood and feeing such as shading and cross hatching. To develop simple perspective by using a focal point and horizon.	Painting Mix and match colours/ tones and shades to create atmosphere (dark and light) Create a painting from a drawing	Sculpture Multi-cultural art To develop an understanding of the different ways of finishing art pieces including glaze, paint and polish. To create and combine shapes to create recognisable forms.	Artists, architects and designers Peter Thorpe American illustrator and designer
Year 6	Artists, architects and designers Henri Matisse	Drawing To create compositions that communicate emotions, accuracy, imagination, scale, perspective and proportion.	Painting To experiment and create different effects and textures. Mix different colours, tints and shades. Choose appropriate resources and implements to adapt and extend their work. Explain why they have chosen specific paint techniques.	Artists, architects and designers Art History Leonardo Da Vinci	Sculpture To use a range of pinch, slab and coil techniques to produce a carved end piece. Demonstrate experience in relief and freestanding work using a range of different media.	Mixed media
Whole school						